



National History Bowl

Tiebreaking Procedures

Advancement from Morning Pools to Afternoon Pools

In both Varsity and Junior Varsity, the top two teams from each morning pool advance to the Upper Bracket. If two or more teams are tied by record such that some, but not all, of the teams would advance to the Upper Bracket (for example, two teams tied for second and third, but not two teams tied for first and second or for third and fourth), the following procedures will be followed.

All tiebreaker mini-matches described below consist of 8 super-powermarked tossups (with sudden victory tossups available if tied after 8). Teams begin the mini-match with the total score of their five morning matches. If a team would enter a mini-match with a lead of more than 240 points, they automatically win the tiebreaker and advance.

- Two teams tied for second and third: The teams play a mini-match.
- Three teams tied for first, second, and third: the top-scoring team automatically advances as the pool winner; the two lower teams play a mini-match.
- Three teams tied for second, third, and fourth: The two highest scoring teams play a mini-match; the lowest team is eliminated.
- Four or five teams tied for first: The top scoring team automatically advances as the pool winner; second and third play a mini-match; lower teams are eliminated.
- Four or five teams tied for second: The two highest scoring teams play a mini-match; lower teams are eliminated.

If, in any three-, four-, or five-way tie, teams are additionally tied on total score for first and second (thus determining an automatic advancement) or third and fourth (thus determining an automatic elimination), sudden victory tossups will be played before the mini-match.